SELECT/
KICK

SOCCER

START

START

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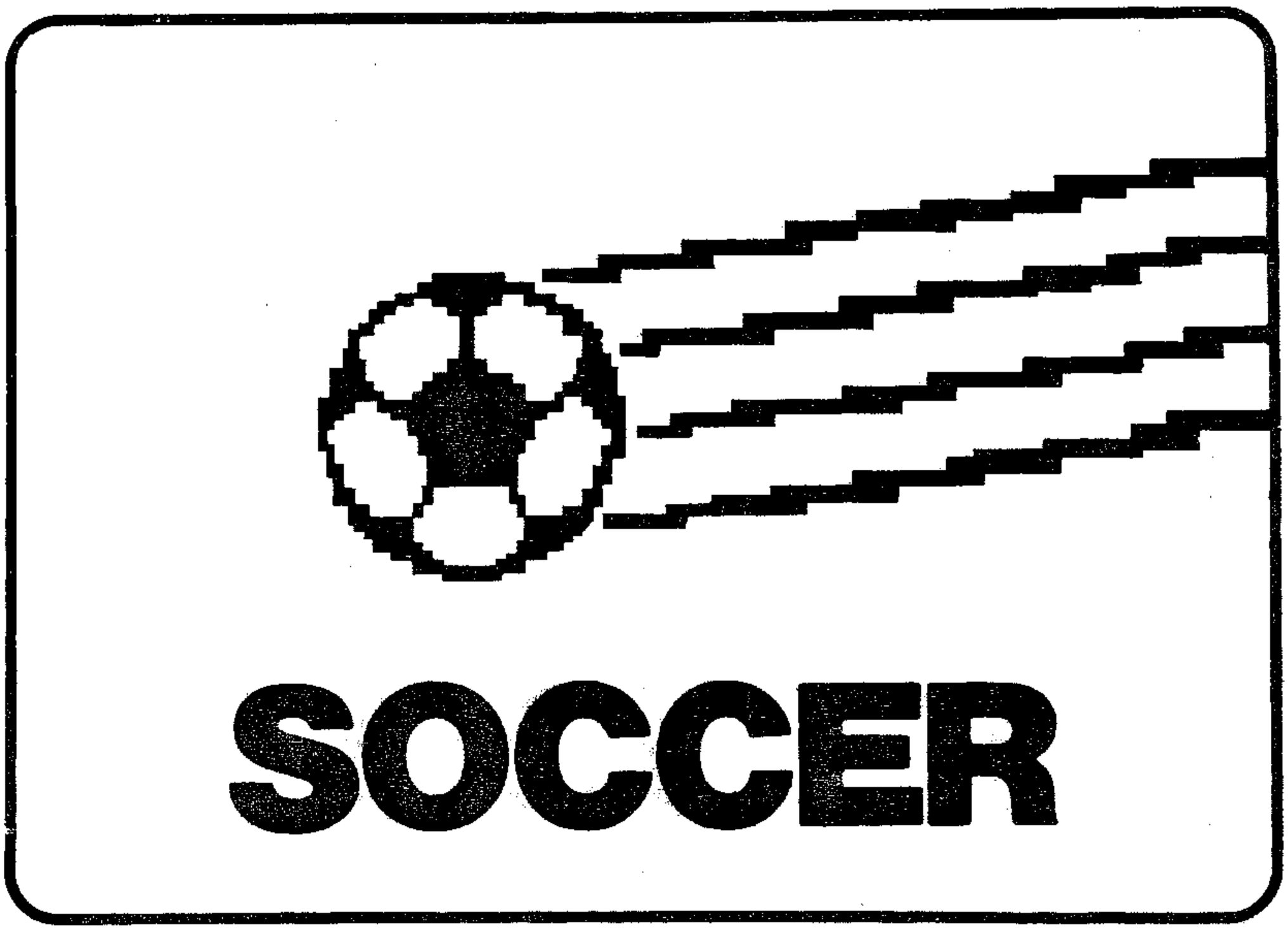
©CREATIVISION

Home Entertainment & Personal Computing System



SOCCER

CARTRIDGE INSTRUCTIONS

VTECH

You're on the road to World Cup play with:

CREATIVISION'S SOCCER

You're the team manager/player

You plan the strategies and you make the plays. You control different players to advance the ball, to intercept passes and to score.

You control the flashing player

The player or goalie which is under your control during the action will be flashing.

Out-of-bounds

If the ball is kicked out of bounds by one team, the other team gets the opportunity to throw the ball back into play.

To kick the ball, press KICK!

You control the speed and direction of your player with the joystick. When you wish to kick the ball forward, make sure the player you control is close to the ball, then press the KICK button. Your position and speed will determine how far and in what direction the ball travels.

The time

A clock on the top of your screen will time the game. When time is up, the game is over. So make your best moves early.

GET READY!

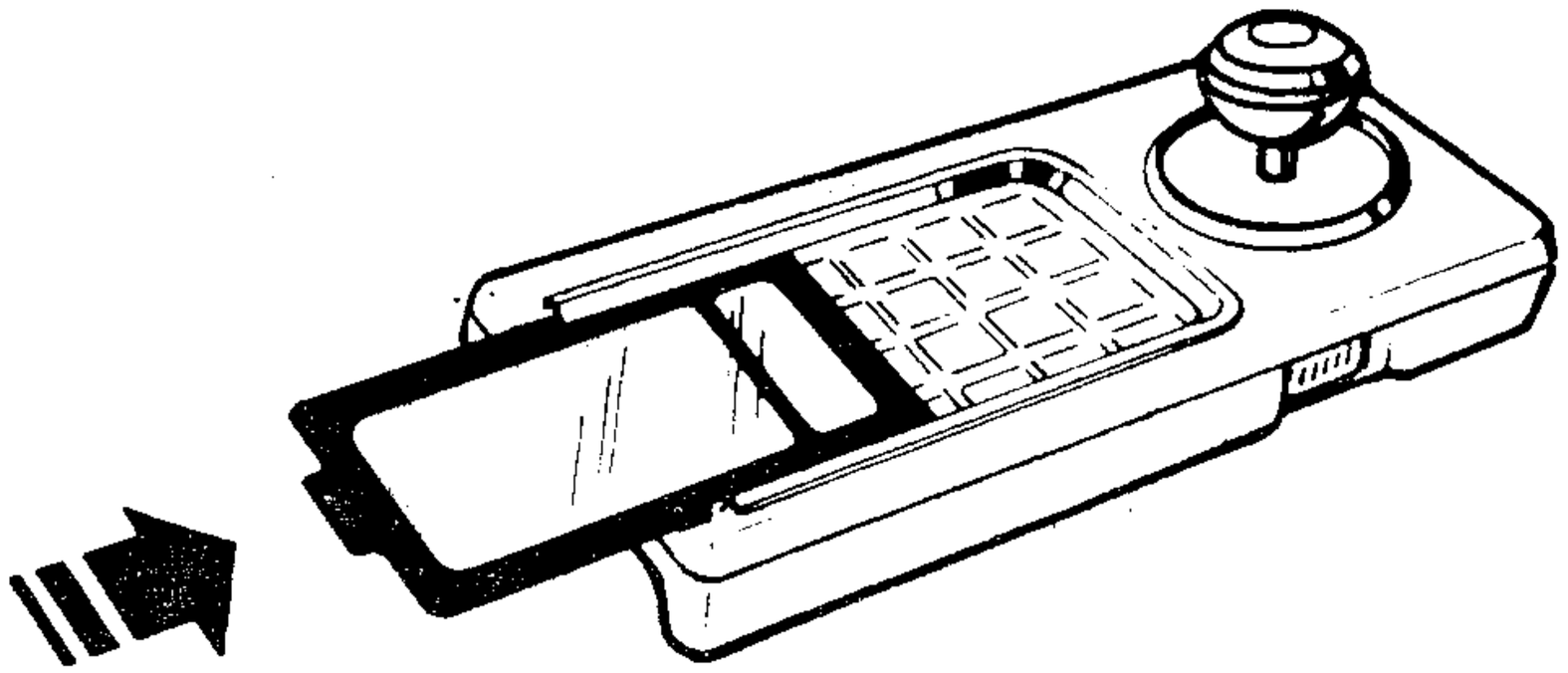
Before you start your World Cup soccer game, make sure all you equipment is in good working order. Go through the following checklist carefully:

1) MAIN UNIT ANTENNA CABLE . . . CONNECTED TO TV . . . CHECK!
2) MAIN UNIT POWER CABLE . . . PLUGGED IN . . . CHECK!
3) TV SET . . . PLUGGED IN . . . CHECK!
4) MAIN UNIT POWER SWITCH . . . OFF . . . CHECK!
5) SOCCER CARTRIDGE . . . INSERTED . . . CHECK!
6) SWITCH MAIN UNIT POWER SWITCH TO . . . ON POSITION . . . CHECK!

SOCCER will appear on your screen in the demonstration mode. If not, tune your TV channel until it does.

GET SET!

1) Insert the plastic Grid into each hand control as shown in the diagram.



2) Press the RESET button on the main unit.

3) Select SOCCER MATCH #1 –4 by pressing the select buttons on the hand controls.

PLAY BALL!

Press the START area on the hand control Grid.

Start the match. Use the JOYSTICK to determine the direction of movement of the players. But watch out. The other side will be in action too.

GAME OVER!

If at the end of the time period, you have a lower score. You lose. The game ends only when the clock, at the top of your screen, reaches 45 min.

SCORING

for every goal you score, you get . . . 1 point.

4 matches to choose from.

There are 4 different types of matches you can play with CREATIVISION SOCCER:

1)
Single Player vs. Computer . . . hard

In this match you are the BLUE team. The computer is RED. The action is fast and furious. Not only that, but the computer will go to any lengths to win.

2)
Single Player vs computer . . . impossible

You are still the BLUE team and the computer is still RED, but you may as well just give up. The action is so fast that you can hardly see the ball. By the time you've figured out what's happening, it's finished. And at this speed, the computer makes few mistakes.

3)
Two players . . . hard

The action is fast and pacy. Just trying to keep everything organized will keep you on your toes, let alone trying to out-score your competitor.

4)
Two players . . . impossible

The action is lightning fast. The ball travels further and faster and you're only chance at winning is if the other player is as confused as you.

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